



Articulate Storyline Training, Level 1

Course Length: 2 days

Overview:

This Articulate Storyline training focuses on teaching course developers the most important features of the program in practical ways using real-world examples.

Course Objectives:

In this course, students will:

- Understand the Storyline Interface
- Understand Scenes and Slides
- Import PowerPoint slides into a project
- Understand Branching
- Understand Timeline features
- Use interactive Objects
- Understand Triggers and Conditions
- Understand Variables
- Understand Layers
- Add narrations by recording or importing audio
- Understand questions and results slides
- Articulate Rise (360 users)
- Articulate Review (360 users)
- Learn How to Publish

Target Student:

This course is for beginning to intermediate Storyline users who need to learn and apply the most important features of the software or existing users that need to improve their skills or gain better understanding of the tools.

Course Content

Lesson 1: Exploring Storyline

During this module you'll begin to learn the Storyline interface and views. You'll open an existing project and explore the Storyline interface.

- The Articulate Storyline User Interface
- Feature set review
- Planning your Storyline Project



- The Story View
- Triggers Panel
- Slide Properties Panel
- Layers Panel
- Timeline Panel
- States Panel
- Scenes Panel

Lesson 2: Creating Projects

You'll begin the process of creating an e-Learning project. You'll create a project from scratch, add scenes and slides, apply masters and import content from Microsoft PowerPoint.

- Create a New Project
- Apply a Theme
- Apply a Content Master Slide
- Edit a Slide Master
- Create Scenes
- Insert New Slides
- Modify Master Slides
- Update Color Schemes
- Modify Font Families
- Arrange Slides

Lesson 3: Add Content

You'll add common slide elements as text, images, characters and captions. You'll also learn how to create and format shapes and work with a bulleted list.

- Create Slides
- Work with Slide Properties
- Import PowerPoint File
- Add Text
- Add Shapes
- Add Animations
- Synch objects on the timeline
- Add Buttons
- Add Button Sets
- Animate an Object
- Control Animation Options



Lesson 4: Interactivity

You'll learn how to engage your learner by not only adding buttons, control appearances. You'll learn about the power of layers, and give learners a place to use entry fields. In this module, you'll use Triggers to slide objects. You'll also work with Hotspots.

- Add Buttons
- Work with Button States
- Insert a Text Entry Field
- Create Triggers
- Edit Triggers
- Adding Data Entries
- Make Triggers Conditional
- Hide and showing Objects Conditionally
- Add a Variable
- Use Variables in Conditions

Lesson 5: Layers

Layers are at the heart of feedback and content display. No other authoring tool even come close to Storyline when it comes to layers functionality.

- Add Slide Layers
- Modify Layer Properties
- Change Layer Visibility Options
- Affect Base Layer Navigations Control

Lesson 6: Working with Media

Learn to add voiceover audio to an e-Learning project. You'll learn how to import, record, and edit audio. You'll also learn how to animate Storyline slides, and how to insert videos.

- Add Video
- Add Audio
- Record Audio
- Edit Audio
- Add Voiceover Audio to a Slide
- Change Slide Audio
- Edit Slide Audio
- Add Silence
- Record Voiceover Audio
- Control Object Timing
- Synch Audio with Slide elements
- Insert Video



- Delay Object Start Times
- Trim Video
- Animate a Video
- Add a Slide Transition

Lesson 7: Variables

Variables serve as buckets for data. The data can be used to provide feedback to the learner and/or allow you as the developer to create conditional scenarios.

- Manage a Variable
- Reference a Variable
- Create a Variable
- Manipulate a Variable with a Trigger
- Create a True/False Variable
- Create a Trigger to Change a True/False Variable
- Add a Condition to an Existing Trigger
- Play Audio with a Conditional Trigger
- Add a Condition to a Button

Lesson 8: Quizzes

Storyline includes a wonderful array of Quiz Slides including Multiple Choice, True/False, Matching, Fill-in-the-blank, Pick One or Many, and even Drag and Drop. During this module, you'll get a chance to add a quiz and a few questions.

- Insert a Multiple Choice Slide
- Insert a Matching Drag-and-Drop Slide
- Insert a Freeform Drag and Drop Quiz Slide
- Insert a Quiz Result Slide

Lesson 9: Recording and Publishing

You can use Storyline to create screencast videos of anything you can do on your computer. During this module, you'll capture a video and insert it into an existing Storyline project. You'll also learn how to publish your finished eLearning project for the widest possible audience.

- Rehearse a Script
- Record a Video
- Edit Player Properties
- Reorder Slides and Edit Triggers
- Publish Course Content



Lesson 10: Extra

We cover a high level introduction to Articulate Rise and show you how to use Review for those using Articulate 360.

- Articulate Rise (360 users)
- Articulate Review (360 users)